

Digital Image Processing 1nd Edition Gonzalez

In recent years, Moore's law has fostered the steady growth of the field of digital image processing, though the computational complexity remains a problem for most of the digital image processing applications. In parallel, the research domain of optical image processing has matured, potentially bypassing the problems digital approaches were suffering and bringing new applications. The advancement of technology calls for applications and knowledge at the intersection of both areas but there is a clear knowledge gap between the digital signal processing and the optical processing communities. This book covers the fundamental basis of the optical and image processing techniques by integrating contributions from both optical and digital research communities to solve current application bottlenecks, and give rise to new applications and solutions. Besides focusing on joint research, it also aims at disseminating the knowledge existing in both domains. Applications covered include image restoration, medical imaging, surveillance, holography, etc... "a very good book that deserves to be on the bookshelf of a serious student or scientist working in these areas." Source: Optics and Photonics News

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This long-established and well-received monograph offers an integral view of image processing - from image acquisition to the extraction of the data of interest – written by a physical scientists for other scientists. Supplements discussion of the general concepts is supplemented with examples from applications on PC-based image processing systems and ready-to-use implementations of important algorithms. Completely revised and extended, the most notable extensions being a detailed discussion on random variables and fields, 3-D imaging techniques and a unified approach to regularized parameter estimation.

For junior/graduate-level courses in Remote Sensing in Geography, Geology, Forestry, and Biology.

Introductory Digital Image Processing: A Remote Sensing Perspective focuses on digital image processing of aircraft- and satellite-derived, remotely sensed data for Earth resource management applications. Extensively illustrated, it explains how to extract biophysical information from remote sensor data for almost all multidisciplinary land-based environmental projects. Part of the Pearson Series Geographic Information Science. Now in full color, the Fourth Edition provides up-to-date information on analytical methods used to analyze digital remote sensing data. Each chapter contains a substantive reference list that can be used by students and scientists as a starting place for their

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digital image processing project or research. A new appendix provides sources of imagery and other geospatial information.

This book provides basic theories and implementations using SCILAB open-source software for digital images. The book simplifies image processing theories and well as implementation of image processing algorithms, making it accessible to those with basic knowledge of image processing. This book includes many SCILAB programs at the end of each theory, which help in understanding concepts. The book includes more than sixty SCILAB programs of the image processing theory. In the appendix, readers will find a deeper glimpse into the research areas in the image processing.

Revised and enlarged to reflect new developments in the field, the fourth edition of this well-established text provides an introduction to quantitative evaluation of satellite- and aircraft-derived remotely retrieved data. Each chapter covers the pros and cons of digital remotely sensed data, without detailed mathematical treatment of computer based algorithms, but in a manner conducive to an understanding of their capabilities and limitations. This is an introductory to intermediate level text on the science of image processing, which employs the Matlab programming language to illustrate some of the elementary, key concepts in modern image

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processing and pattern recognition. The approach taken is essentially practical and the book offers a framework within which the concepts can be understood by a series of well chosen examples, exercises and computer experiments, drawing on specific examples from within science, medicine and engineering. Clearly divided into eleven distinct chapters, the book begins with a fast-start introduction to image processing to enhance the accessibility of later topics. Subsequent chapters offer increasingly advanced discussion of topics involving more challenging concepts, with the final chapter looking at the application of automated image classification (with Matlab examples) . Matlab is frequently used in the book as a tool for demonstrations, conducting experiments and for solving problems, as it is both ideally suited to this role and is widely available. Prior experience of Matlab is not required and those without access to Matlab can still benefit from the independent presentation of topics and numerous examples.

Features a companion website

www.wiley.com/go/solomon/fundamentals containing a Matlab fast-start primer, further exercises, examples, instructor resources and accessibility to all files corresponding to the examples and exercises within the book itself. Includes numerous examples, graded exercises and computer experiments to support both students and instructors alike.

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Visual perception is a complex process requiring interaction between the receptors in the eye that sense the stimulus and the neural system and the brain that are responsible for communicating and interpreting the sensed visual information. This process involves several physical, neural, and cognitive phenomena whose understanding is essential to design effective and computationally efficient imaging solutions. Building on advances in computer vision, image and video processing, neuroscience, and information engineering, perceptual digital imaging greatly enhances the capabilities of traditional imaging methods. Filling a gap in the literature, *Perceptual Digital Imaging: Methods and Applications* comprehensively covers the system design, implementation, and application aspects of this emerging specialized area. It gives readers a strong, fundamental understanding of theory and methods, providing a foundation on which solutions for many of the most interesting and challenging imaging problems can be built. The book features contributions by renowned experts who present the state of the art and recent trends in image acquisition, processing, storage, display, and visual quality evaluation. They detail advances in the field and explore human visual system-driven approaches across a broad spectrum of applications, including: Image quality and aesthetics assessment Digital camera imaging White balancing and color

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enhancement Thumbnail generation Image restoration Super-resolution imaging Digital halftoning and dithering Color feature extraction Semantic multimedia analysis and processing Video shot characterization Image and video encryption Display quality enhancement This is a valuable resource for readers who want to design and implement more effective solutions for cutting-edge digital imaging, computer vision, and multimedia applications. Suitable as a graduate-level textbook or stand-alone reference for researchers and practitioners, it provides a unique overview of an important and rapidly developing research field. The application of intelligent imaging techniques to industrial vision problems is an evolving aspect of current machine vision research. Machine vision is a relatively new technology, more concerned with systems engineering than with computer science, and with much to offer the manufacturing industry in terms of improving efficiency, safety and product quality. Beginning with an introductory chapter on the basic concepts, the authors develop these ideas to describe intelligent imaging techniques for use in a new generation of industrial imaging systems. Sections cover the application of AI languages such as Prolog, the use of multi-media interfaces and multi-processor systems, external device control, and colour recognition. The text concludes with a discussion of several case studies that illustrate how intelligent machine vision techniques can be used in industrial applications.

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The monitoring of the effects of retinopathy on the visual system can be assisted by analyzing the vascular architecture of the retina. This book presents methods based on Gabor filters to detect blood vessels in fundus images of the retina. Forty images of the retina from the Digital Retinal Images for Vessel Extraction (DRIVE) database were used to evaluate the performance of the methods. The results demonstrate high efficiency in the detection of blood vessels with an area under the receiver operating characteristic curve of 0.96.

Monitoring the openness of the major temporal arcade (MTA) could facilitate improved diagnosis and optimized treatment of retinopathy. This book presents methods for the detection and modeling of the MTA, including the generalized Hough transform to detect parabolic forms. Results obtained with 40 images of the DRIVE database, compared with hand-drawn traces of the MTA, indicate a mean distance to the closest point of about 0.24mm.

This book illustrates applications of the methods mentioned above for the analysis of the effects of proliferative diabetic retinopathy and retinopathy of prematurity on retinal vascular architecture.

The discrete Fourier transform (DFT) is an extremely useful tool that finds application in many different disciplines. However, its use requires caution. The aim of this book is to explain the DFT and its various artifacts and pitfalls and to show how to avoid these (whenever possible), or at least how to recognize them in order to avoid misinterpretations. This concentrated treatment of the DFT artifacts and pitfalls in a single volume is, indeed, new, and it makes this book a valuable source of

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information for the widest possible range of DFT users. Special attention is given to the one and two dimensional cases due to their particular importance, but the discussion covers the general multidimensional case, too. The book favours a pictorial, intuitive approach which is supported by mathematics, and the discussion is accompanied by a large number of figures and illustrative examples, some of which are visually attractive and even spectacular. Mastering the Discrete Fourier Transform in One, Two or Several Dimensions is intended for scientists, engineers, students and any readers who wish to widen their knowledge of the DFT and its practical use. This book will also be very useful for 'naive' users from various scientific or technical disciplines who have to use the DFT for their respective applications. The prerequisite mathematical background is limited to an elementary familiarity with calculus and with the continuous and discrete Fourier theory.

This is the second volume of a book series that provides a modern, algorithmic introduction to digital image processing. It is designed to be used both by learners desiring a firm foundation on which to build and practitioners in search of critical analysis and modern implementations of the most important techniques. This updated and enhanced paperback edition of our comprehensive textbook Digital Image Processing: An Algorithmic Approach Using Java packages the original material into a series of compact volumes, thereby supporting a flexible sequence of courses in digital image processing. Tailoring the contents to the scope of individual semester courses is also an attempt to provide

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affordable (and “backpack-compatible”) textbooks without compromising the quality and depth of content. This second volume, titled Core Algorithms, extends the introductory material presented in the first volume (Fundamental Techniques) with additional techniques that are, nevertheless, part of the standard image processing toolbox. A forthcoming third volume (Advanced Techniques) will extend this series and add important material beyond the elementary level, suitable for an advanced undergraduate or even graduate course.

This unique reference presents in-depth coverage of the latest methods and applications of digital image processing describing various computer architectures ideal for satisfying specific image processing demands. Meant for students and practicing engineers, this book provides a clear, comprehensive and up-to-date introduction to Digital Image Processing in a pragmatic style. Illustrative approach, practical examples and MATLAB applications given in the book help in bringing theory to life.

This long-established and well-received monograph offers an integral view of image processing - from image acquisition to the extraction of the data of interest - written by a physical scientist for other scientists. Supplementing discussion of the general concepts is supplemented with examples from applications on PC-based image processing systems and ready-to-use implementations of important algorithms. Completely revised and extended, the most notable extensions being a detailed discussion on random variables and fields, 3-D imaging techniques and a unified approach to

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regularized parameter estimation. Complete text of the book is now available on the accompanying CD-ROM. It is hyperlinked so that it can be used in a very flexible way. CD-ROM contains a full set of exercises to all topics covered by this book and a runtime version of the image processing software *heurisko*. A large collection of images, image sequences, and volumetric images is available for practice exercises

Digital Image Processing is specially meant for the students of BE/ B Tech/ ME and M Tech students of Electronics & Telecommunication, Electronics Engineering, Computer Science Engineering, and Information Technology. This book provides a lucid, comprehensive and state-of-the-art introduction to Digital Image Processing in a hardnosed style. Expounding knowledge for Programming in MATLAB software has been provided in the book to help the students to formulate their concept into realistic things.

Image processing is a hands-on discipline, and the best way to learn is by doing. This text takes its motivation from medical applications and uses real medical images and situations to illustrate and clarify concepts and to build intuition, insight and understanding. Designed for advanced undergraduates and graduate students who will become end-users of digital image processing, it covers the basics of the major clinical imaging modalities, explaining how the images are produced and acquired. It then presents the standard image processing operations, focusing on practical issues and problem solving. Crucially, the book explains when and why particular operations are done, and practical computer-

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based activities show how these operations affect real images. All images, links to the public-domain software ImageJ and custom plug-ins, and selected solutions are available from www.cambridge.org/books/dougherty. With crystal clarity, this book conveys the most current principles in digital image processing, providing both the background theory and the practical applications to various industries, such as digital cinema, video compression, and streaming media. This book contains tons of useful features, including: * a chapter on the role of human vision in image visualization, * the MATLAB codes used to generate most of the figures and tables listed in the book, as well as a few MATLAB projects, * a 24-pg color insert * case studies to illustrate the practical application of the theory.

This introduction to the fundamental concepts and methodologies of image processing is suitable for first-year postgraduate and senior undergraduate students in almost every engineering discipline, and in particular meets the requirement of the prescribed courses in the streams: Electronics and Communication, Computer Science and Engineering, Information Technology, and Computer Applications. The book, now in its second edition, continues to offer a balanced exposition of the basic principles and applications of image processing. It lays considerable emphasis on the algorithmic approach in order to teach students how to write good practical programs for problem solving. Major topics covered in the book include Image fundamentals, Different image transforms, Image enhancement in the spatial and frequency domains, Restoration, Image analysis, Image

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description, Image compression, Image reconstruction from projections, and Applications of image processing in the areas of biometrics, speaker recognition, satellite imaging, medical imaging, and many more. The style of presentation is comprehensive and application oriented, comprising examples, diagrams, image results, case studies of applications, and review questions—making it easy for students to understand key ideas, their practical relevance and applications. **NEW TO THIS EDITION** • Object representation, recognition and classification • MATLAB programs for image processing • OpenCV programs for image processing

Digital Image Processing Techniques is a state-of-the-art review of digital image processing techniques, with emphasis on the processing approaches and their associated algorithms. A canonical set of image processing problems that represent the class of functions typically required in most image processing applications is presented. Each chapter broadly addresses the problem being considered; the best techniques for this particular problem and how they work; their strengths and limitations; and how the techniques are actually implemented as well as their computational aspects. Comprised of eight chapters, this volume begins with a discussion on processing techniques associated with the following tasks: image enhancement, restoration, detection and estimation, reconstruction, and analysis, along with image data compression and image spectral estimation. The second section describes hardware and software systems for digital image processing. Aspects of commercially available systems that combine both

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processing and display functions are considered, as are future prospects for their technological and architectural evolution. The specifics of system design trade-offs are explicitly presented in detail. This book will be of interest to students, practitioners, and researchers in various disciplines including digital signal processing, computer science, statistical communications theory, control systems, and applied physics.

This book covers the technology of digital image processing in various fields with big data and their applications. Readers will understand various technologies and strategies used in digital image processing as well as handling big data, using machine-learning techniques. This book will help to improve the skills of students and researchers in such fields as engineering, agriculture, and medical imaging. There is a need to be able to understand and analyse the latest developments of digital image technology. As such, this book will cover:

- Applications such as biomedical science and biometric image processing, content-based image retrieval, remote sensing, pattern recognition, shape and texture analysis
- New concepts in color interpolation to produce the full color from the sub-pattern bare pattern color prevalent in today's digital cameras and other imaging devices
- Image compression standards that are needed to serve diverse applications
- Applications of remote sensing, medical science, traffic management, education, innovation, and analysis in agricultural design and image processing
- Both soft and hard computing approaches at great length in relation to major image processing tasks
- The

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direction and development of current and future research in many areas of image processing - A comprehensive bibliography for additional research (integrated within the framework of the book) This book focuses not only on theoretical and practical knowledge in the field but also on the traditional and latest tools and techniques adopted in image processing and data science. It also provides an indispensable guide to a wide range of basic and advanced techniques in the fields of image processing and data science.

Dieses seit Jahren bewährte und international verbreitete Standardwerk der Bildverarbeitung baut auf Prinzipien und mathematischen Methoden auf, die aus Naturwissenschaft und Technik bekannt sind. Es bietet daher einen leicht verständlichen Zugang zu einem interdisziplinären Forschungsgebiet. Das Buch führt von den Grundlagen zu den modernen Konzepten der Bildverarbeitung. Praktische Beispiele von Software, Bildern und Sequenzen auf der beiliegenden CD-ROM illustrieren die dargestellten Konzepte. Sie zeigen auch, daß selbst komplexe Bildverarbeitungsaufgaben heute auf gängigen Personalcomputern und Workstations lösbar und damit jedem Wissenschaftler und Ingenieur zugänglich sind. Nun liegt das Buch in der 5. Auflage vor. Die Überarbeitungen und Aktualisierungen betreffen vor allem die Inhalte der beiliegenden CD-ROM.

Introduce your students to image processing with the industry's most prized text For 40 years, Image Processing has been the foundational text for the study of digital image processing. The book is suited for

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students at the college senior and first-year graduate level with prior background in mathematical analysis, vectors, matrices, probability, statistics, linear systems, and computer programming. As in all earlier editions, the focus of this edition of the book is on fundamentals. The 4th Edition, which celebrates the book's 40th anniversary, is based on an extensive survey of faculty, students, and independent readers in 150 institutions from 30 countries. Their feedback led to expanded or new coverage of topics such as deep learning and deep neural networks, including convolutional neural nets, the scale-invariant feature transform (SIFT), maximally-stable extremal regions (MSERs), graph cuts, k-means clustering and superpixels, active contours (snakes and level sets), and exact histogram matching. Major improvements were made in reorganizing the material on image transforms into a more cohesive presentation, and in the discussion of spatial kernels and spatial filtering. Major revisions and additions were made to examples and homework exercises throughout the book. For the first time, we added MATLAB projects at the end of every chapter, and compiled support packages for you and your teacher containing, solutions, image databases, and sample code. The support materials for this title can be found at www.ImageProcessingPlace.com

A comprehensive and practical analysis and overview of the imaging chain through acquisition, processing and display. The Handbook of Digital Imaging provides a coherent overview of the imaging science amalgam, focusing on the capture, storage and display of images. The volumes are arranged thematically to provide a

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seamless analysis of the imaging chain from source (image acquisition) to destination (image print/display). The coverage is planned to have a very practical orientation to provide a comprehensive source of information for practicing engineers designing and developing modern digital imaging systems. The content will be drawn from all aspects of digital imaging including optics, sensors, quality, control, colour encoding and decoding, compression, projection and display. • Contains approximately 50, highly illustrated articles (ranging from 20-40 pages), printed in full colour throughout Comprehensive 3-volume set, also available on Wiley Online Library. • Over 50 Contributors, with contributors from Europe, US and Asia. Contributors are both and from academia and industry The 3 volumes will be organized thematically for enhanced usability: Volume 1: Image Capture and Storage • Image Capture and Storage Volume 2: Image Display and Reproduction • Image Display and Projection • Hardcopy Technology • Halftoning and Physical Evaluation • Models for Halftone Reproduction Volume 3: Imaging System Applications • Media Imaging • Remote Imaging • Medical and Forensic Imaging Ideal for engineers and designers in the dynamic global imaging and display industries Hands-on text for a first course aimed at end-users, focusing on concepts, practical issues and problem solving.

This revised and expanded new edition of an internationally successful classic presents an accessible introduction to the key methods in digital image processing for both practitioners and teachers. Emphasis

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is placed on practical application, presenting precise algorithmic descriptions in an unusually high level of detail, while highlighting direct connections between the mathematical foundations and concrete implementation. The text is supported by practical examples and carefully constructed chapter-ending exercises drawn from the authors' years of teaching experience, including easily adaptable Java code and completely worked out examples. Source code, test images and additional instructor materials are also provided at an associated website. Digital Image Processing is the definitive textbook for students, researchers, and professionals in search of critical analysis and modern implementations of the most important algorithms in the field, and is also eminently suitable for self-study.

Focusing on feature extraction while also covering issues and techniques such as image acquisition, sampling theory, point operations and low-level feature extraction, the authors have a clear and coherent approach that will appeal to a wide range of students and professionals. Ideal module text for courses in artificial intelligence, image processing and computer vision Essential reading for engineers and academics working in this cutting-edge field Supported by free software on a companion website This fully revised and updated second edition presents the most important theoretical aspects of Image and Signal Processing (ISP) for both deterministic and random signals. The theory is supported by exercises and computer simulations relating to real applications. More than 200 programs and functions are provided in the MATLABÒ language, with useful comments and

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guidance, to enable numerical experiments to be carried out, thus allowing readers to develop a deeper understanding of both the theoretical and practical aspects of this subject. This fully revised new edition updates : - the introduction to MATLAB programs and functions as well as the Graphically displaying results for 2D displays - Calibration fundamentals for Discrete Time Signals and Sampling in Deterministic signals - image processing by modifying the contrast - also added are examples and exercises.

An Attempt Has Been Made To Explain The Concepts Of Computer Vision And Image Processing In A Simple Manner With The Help Of Number Of Algorithms And Live Examples. I Sincerely Hope That The Book Will Give Complete Information About Computer Vision And Image Processing To The Reader.It Not Only Serves As An Introductory Academic Text, But Also Helps Practicing Professionals To Implement Various Computer Vision And Image Processing Algorithms In Real-Time Projects.

Digital image processing and analysis is a field that continues to experience rapid growth, with applications in many facets of our lives. Areas such as medicine, agriculture, manufacturing, transportation, communication systems, and space exploration are just a few of the application areas. This book takes an engineering approach to image processing and analysis, including more examples and images throughout the text than the previous edition. It provides more material for illustrating the concepts, along with new PowerPoint slides. The application development has been expanded and updated, and the related chapter provides step-by-step tutorial examples for this type of development. The new

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edition also includes supplementary exercises, as well as MATLAB-based exercises, to aid both the reader and student in development of their skills.

Der „Klassiker“ der Bildverarbeitung liefert eine fundierte und anwendungsgerechte Einführung in die wichtigsten Methoden und in ausgewählte Verfahren. Seine besondere Stärke: große Detailgenauigkeit, präzise algorithmische Beschreibung sowie die unmittelbare Verbindung zwischen mathematischer Beschreibung und konkreter Implementierung. Übungsaufgaben und Code-Beispiele runden die Darstellungen ab. Source Code und ergänzende Materialien finden sich auf der Internetseite www.imagingbook.com. Die Neuauflage wurde überarbeitet und erweitert.

This textbook is the third of three volumes which provide a modern, algorithmic introduction to digital image processing, designed to be used both by learners desiring a firm foundation on which to build, and practitioners in search of critical analysis and concrete implementations of the most important techniques. This volume builds upon the introductory material presented in the first two volumes with additional key concepts and methods in image processing. Features: practical examples and carefully constructed chapter-ending exercises; real implementations, concise mathematical notation, and precise algorithmic descriptions designed for programmers and practitioners; easily adaptable Java code and completely worked-out examples for easy inclusion in existing applications; uses ImageJ; provides a supplementary website with the complete Java source code, test images, and corrections; additional presentation tools for instructors including a complete set of figures, tables, and mathematical elements.

This book constitutes the refereed proceedings of the First International Conference on Digital Image Processing and

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Pattern Recognition, DPPR 2011, held in Tirunelveli, India, in September 2011. The 48 revised full papers were carefully reviewed and selected from about 400 submissions. The conference brought together leading researchers, engineers and scientists in the domain of Digital Image Processing and Pattern Recognition. The papers cover all theoretical and practical aspects of the field and present new advances and current research results in two tracks, namely: digital image processing and pattern recognition, and computer science, engineering and information technology.

Mathematics—Advances in Research and Application: 2013 Edition is a ScholarlyBrief™ that delivers timely, authoritative, comprehensive, and specialized information about ZZZAdditional Research in a concise format. The editors have built Mathematics—Advances in Research and Application: 2013 Edition on the vast information databases of ScholarlyNews.™ You can expect the information about ZZZAdditional Research in this book to be deeper than what you can access anywhere else, as well as consistently reliable, authoritative, informed, and relevant. The content of Mathematics—Advances in Research and Application: 2013 Edition has been produced by the world's leading scientists, engineers, analysts, research institutions, and companies. All of the content is from peer-reviewed sources, and all of it is written, assembled, and edited by the editors at ScholarlyEditions™ and available exclusively from us. You now have a source you can cite with authority, confidence, and credibility. More information is available at <http://www.ScholarlyEditions.com/>.

This book introduces the fundamental concepts of modern digital image processing. It aims to help the students, scientists, and practitioners to understand the concepts through clear explanations, illustrations and examples. The discussion of the general concepts is supplemented with

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examples from applications and ready-to-use implementations of concepts in MATLAB®. Program code of some important concepts in programming language 'C' is provided. To explain the concepts, MATLAB® functions are used throughout the book. MATLAB® Version 9.3 (R2017b), Image Acquisition Toolbox Version 5.3 (R2017b), Image Processing Toolbox, Version 10.1 (R2017b) have been used to create the book material. Meant for students and practicing engineers, this book provides a clear, comprehensive and up-to-date introduction to Digital Image Processing in a pragmatic manner.

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